

DRILL TEAM

SEC. 1.0	General.....	2
SEC. 2.0	Junior and Senior Teams.....	2
SEC. 3.0	Novice Teams.....	3
SEC. 4.0	Flag Protocol And Procedure.....	3
SEC. 5.0	Definitions.....	4
SEC. 6.0	Competition Categories	5
SEC. 7.0	Drill	6
SEC. 8.0	Drill Scoring (2006)	7
SEC. 9.0	Drill Penalty Points (2006)	8
SEC. 10.0	Scoring Tabulation.....	8
SEC. 11.0	Timing.....	8
SEC. 12.0	Judges	9
SEC. 13.0	Sportsmanship.....	9
SEC. 14.0	Disqualifications.....	10
SEC. 15.0	Protests	10
SEC. 16.0	Awards.....	10
SEC. 17.0	Quad Teams.....	11

Being Revised

A State Championship Drill Team Competition will be held in the central part of the state at a time and place designated by the Drill Team Committee at the November State Convention. The competition will be open to all Drill Teams; however only Drill Teams that are members in good standing of the California State Horsemen's Association, either as member clubs or as individual members, will be eligible for the trophies and ribbons as outlined in section 16.1 through 16.5 below. Winners of the competition will be considered *CSHA* State Champions.

SEC. 1.0 General

- 1.1 The Drill Team chairman shall post a meeting time for all drillmasters (when the term drillmasters is used drill mistress is implied when appropriate). At this meeting the drillmasters will draw lots under the supervision of the drill team chairman for their positions in the order of go. (2006)
- 1.2 An emergency, throughout the competition, will be defined by the drill team chairman and competing division drillmasters. An emergency must have occurred either on the way to the competition or after arriving.
- 1.3 Horse and Equipment used in one division may be used in the same or another division by more than one drill team.
- 1.4 Whenever the words horse and/or horses are used, it is understood the words pony, ponies and/or mules are automatically included.
- 1.5 A drill team will consist of a minimum of 7 (seven) horses and riders. (2006)
- 1.6 Drill Teams must submit a completed entry form with appropriate fees, not later than three weeks before the competition.
 - 1.6.1 In the event that a Drill Team submits a later entry, there will be an additional fee of \$50.00
- 1.7 In the event that a Drill Team finds it necessary to withdraw from a competition, if they do so prior to 10 days before the competition, all entry fees and stall fees will be refunded. If they withdraw within the 10 days prior to the competition, the entry fees will not be refunded, the stall fees will be refunded.

SEC. 2.0 Junior and Senior Teams

- 2.1 A Junior drill team will contain no rider who is considered to have reached his/her eighteenth (18) birthday as provided in the last published West Coast Horse Show rulebook, where the age of rider is defined.
- 2.2 A Senior drill team will contain no riders considered to be under the age of eighteen (18) as provided in the last published West Coast Horse Show Rule Book, where the age of rider is defined.

- 2.3 In cases of an emergency a Junior drill team may have no more than two (2) eighteen (18) and over riders. A Senior drill team may not have more than two (2) seventeen (17) and under riders.
- 2.4 Drill Teams may ride with a different number of riders in their short program than in their long program. If they elect to do so, they should disclose this at the Judge's/Captain's meeting and the team must adhere to rule 1.5.
- 2.5 Drill Teams may ride with different riders in their short program than in their long program. If they elect to do so, they should disclose this at the Judge's/Captain's meeting. Any rider change must adhere to all rules in Sec. 2.0.

SEC. 3.0 Novice Teams

3.1 A Novice Team consists of;

3.1.1 A new team that has never competed in a drill team competition, or;

3.1.2 A team that has not competed in three (3) drill team competitions in the previous two (2) years, or;

3.1.3 A reconstituted team.

3.1.3.1 A reconstituted team is a team that has fifty percent (50%) or more new riders.

3.2 Junior novice teams and Senior novice teams will compete against each other unless;

3.2.1 If 3/2 Junior/Senior or Senior/Junior teams sign up for the competition, the Drill Team Chair, after discussions with the Judges and respective team leaders may separate the teams into two separate divisions, Junior Novice and Senior Novice, for that competition.

3.3 Novice teams shall only compete with other Novice Teams and thus are not eligible for the Trophies identified in Section 16.2.4, 16.2.5, 16.3, 16.4 and 16.5.

3.4 Novice Teams will be allowed a minimum of 4 minutes and a maximum of 6 minutes to complete their Drill.

3.5 The judges shall use the same Short Program score sheet to judge the Novice teams as for all other drill teams competing in the Theme and Rodeo Drills (Section 8.2).

SEC. 4.0 Flag Protocol And Procedure

4.1 All teams must carry at least one (1) American Flag and one (1) other flag. The second flag may also be an American Flag.

4.2 Flags are to be carried in the following manner: shafts must be perpendicular to the ground, elbows should be flexed at a right angle. The emblem should be facing forward, spears cutting the wind. Flags should be kept free and not allowed to wind around shaft.

- 4.3 All flags, except the American Flag, shall be dipped to honor the National Anthem, the Pledge of Allegiance or the American Flag. The flags shall be dipped by fully extending the arm forward, not to the side.
- 4.4 The position of the American Flag(s) during the drill shall always be to the front or to the right of all other flags and all riders, i.e. when in single file the American Flag(s) shall lead all other flags and riders; when in pairs, fours, eights, obloquies or full team abreast the American Flag shall be to the right and/or in front of all other flags and riders. There will be no penalty deductions for an American Flag participating in a box crossing. (2006)
- 4.5 In the event of high winds or other conditions that create a dangerous condition if teams were to carry flags during the performance of their drill, the Drill Team Chair, after conferring with the judges and team leaders, may decide that for reasons of safety no team will carry flags during their performance.
- 4.5.1 If the above decision is made, no team will be permitted to carry flags in their drill performance.
- 4.6 The score sheets will be changed to reflect zero points for flag carriage and protocol.
- 4.7 Teams will not be required to carry flags in their performances in the following divisions: Quad, Theme, and Novice.
- 4.7.1 In the event that a team chooses to not carry flags in their Quad, Theme and/or Novice drill performance(s), they will receive zero points for carriage and protocol.
- 4.7.2 In the event that a team chooses to carry flags in their Quad, Theme and/or Novice drill performance(s), they will be judge on their flag carriage and protocol and may, depending upon their performance, receive a higher score for Degree of Difficulty in comparison to a team that does not carry flags.

SEC. 5.0 Definitions

- 5.1 Divisions: Junior, Senior, Mixed, Military, Theme, Rodeo, and Quad (2006)
- 5.1.1 Long Program Divisions (a drill of from 9 to 12 minutes): Junior, Senior, Mixed, and Military. (2006)
- 5.1.2 Short Program Divisions (a drill of from 4 to 6 min): Theme & Rodeo (2006)
- 5.2 Quad Division: see Section 17.0
- 5.3 Alignment: Vertical and horizontal alignment in maneuvers (patterns) and or transitions.
- 5.4 Transitions: Actions taken to move from one maneuver (pattern) to another.

- 5.5 Spacing: Uniform distance may be varied in succeeding maneuvers (patterns) and or transitions. In line with the requirements of the maneuvers (patterns) and or transitions being performed. Spacing at any given time should be consistent.
- 5.6 Variety: Drill variety, i.e. single file, pairs, fours, obloquies, or eights. Variety of speed and ways the drill is performed.
- 5.7 Coordination and timing: The manner in which the members work as a team in the performance of their maneuvers (patterns) and/or transitions.
- 5.8 Horsemanship: Equitation will be stressed, as adapted for drill purposes, i.e. basic equitation position, leads, hands, seat, legs and the use or misuse of cues and aids will be noted.
- 5.9 Performance of horses: Manners, way of going and suitability as a drill horse.
- 5.10 Briskness: In executing maneuvers (patterns) preciseness, alertness and overall attitude of a team.
- 5.11 Attractiveness: Attractiveness of pattern, symmetry of and definition of maneuvers (patterns). Also the attractiveness of the method used for transition from one maneuver (pattern) to another.
- 5.12 Degree of Difficulty: How spectacular a maneuver (pattern) is performed, not necessarily the intricacy. Speed will be noted because it is more difficult to perform a maneuver (pattern) well when it is done at a faster tempo. It is also more difficult to do some diagrammatically simple maneuvers (patterns) well. (Note: Precision will not be sacrificed for speed. Speed is to be used only as an added point.)
- 5.13 Off course: one or more horses being out of position during a maneuver (pattern)/transition. (2006)

SEC. 6.0 Competition Categories

- 6.1 Junior Division Overall High Point: this competition will consist of a drill ride of from 9 to 12 minutes (a long program) combined with a second drill ride in one of the following two categories: Theme or Rodeo (a short program). The combined average scores from the two drills will determine the Junior Overall High Point champion and the winner of the CSHA Junior Challenge Cup Trophy (see sec 16.3) (2006)
- 6.2 Senior Division Overall High Point: this competition will consist of a drill ride of from 9 to 12 minutes (a long program) combined with a second drill ride in one of the following two categories: Theme or Rodeo (a short program). The combined average scores from the two drills will determine the Senior Overall High Point champion and the winner of the CSHA Senior Challenge Cup Trophy (see sec 16.4). (2006)
- 6.3 Mixed Division Champion: this competition will consist of a drill ride of from 9 to 12 minutes (a long program) combined with a second drill ride in one of the following two categories: Theme or Rodeo (a short program). The combined average scores from the two drills will determine the Mixed Division Overall High Point champion. (2006)

- 6.4** Military Division Champion: this competition will consist of a drill ride of from 9 to 12 minutes (a long program) combined with a second drill ride in one of the following two categories: Theme or Rodeo (a short program). The combined average scores from the two drills will determine the Military Division Overall High Point champion. (2006)
- 6.5** Theme Division Champion: this competition will consist of a drill ride of from 4 to 6 minutes (a short program). Teams competing in this category must use the same short program required maneuvers that are used for the Reno Rodeo Drill Team Competition in June in the year of the CSHA competition. Teams competing in this category will be judge as a separate division, and at the request of the individual teams, some teams will have their scores combined with a long program drill ride as outlined in sections 5.2.1 through 5.2.4. (2006)
- 6.6** Rodeo Division Champion: this competition will consist of a drill ride of from 4 to 6 minutes (a short program). Teams competing in this category must use the same short program required maneuvers that are used for the Reno Rodeo Drill Team Competition in June in the year of the CSHA competition. Teams competing in this category will be judged as a separate division, and at the request of the individual teams, some teams will have their scores combined with a long program drill ride as outlined in sections 5.2.1 through 5.2.4. (2006)
- 6.7** CSHA Grand Champion: this competition will consist of ALL teams who competed in the Junior, Senior, Mixed, or Military Divisions, i.e. riding both a long program and a short program (Sections 5.2.1 through 5.2.4) and the CSHA Grand Champion will be that team who has the highest average point score of those competing teams.

SEC. 7.0 Drill

- 7.1** An arena announcer will announce the team for their Drill and read a prepared script provided by each drill team captain. (2006)
- 7.2** Drill Teams will conclude their competitive drills in the sequence as drawn by lot with a maximum of seven (7) minutes allowed between teams. The time between drill teams will allow the judges to compute scores.
- 7.3** Use of any markers set either in or around the arena for the drill teams to use during their competitive drill will be prohibited.
- 7.4** Flag bearers must have a position in the arena at all times and participate in at least four maneuvers (patterns) in order to avoid penalty points. All other members must participate actively in all maneuvers (patterns).
- 7.5** During the free drill only those horses and riders in the active drill team will be allowed in the arena. No drill captain or any other person on or off a horse, will be allowed to stand or direct in the arena while the drill team is competing.

SEC. 8.0 Drill Scoring (2006)

8.1 Long Program (Junior, Senior, Mixed, Military)

EXECUTION	
Spacing	100 pts
Alignment	100 pts
Timing and Coordination	100 pts
Variety	100 pts
PERFORMANCE AND MANNERS OF HORSES	
Performance of horses	20 pts
Manners of horses	20 pts
OTHER SCORING CRITERIA	
Originality and attractiveness of patterns	100 pts
Spectacularity, and crowd appeal	100 pts
Briskness	30 pts
Degree of difficulty	50 pts
Flag carriage and protocol	50 pts
Horsemanship	<u>100 pts</u>
Total Long Program Drill Points	870 pts (2006)

8.2 Short Program (Theme, Rodeo) (2006)

EXECUTION	
Spacing	40 pts
Alignment	40 pts
Timing and Coordination	40 pts
Variety	40 pts
PERFORMANCE AND MANNERS OF HORSES	
Performance of horses	20 pts
Manners of Horses	20 pts
OTHER SCORING CRITERIA	
Originality and attractiveness of patterns	20 pts
Spectacularity, and Crowd Appeal	20 pts
Briskness	20 pts
Degree of Difficulty	20 pts
Flag carriage and protocol	20 pts
Horsemanship	20 pts
POINTS SPECIFIC TO SHORT PROGRAM	
General Impression	20 pts
Required Maneuvers	20 pts
Theme Execution/Rodeo Execution	<u>20 pts</u>
Total Short Program Drill Points	380 pts (2006)

Total Points Long & Short Programs **1250 points (2006)**

- 8.3 One (1) point will be added for each additional horse in the drill team over the minimum required (7). The maximum additional points will be eight (8) points.

SEC. 9.0 Drill Penalty Points (2006)

- 9.1 The penalty for allowing the American Flags(s) to be out of position (see flag procedures) at any time during drill will be twenty five (25) points for each infraction. (2006)
- 9.2 The penalty for going over (under) the maximum (minimum) allowed time will be twenty five (25) points for each minute or fraction thereof. (2006)
- 9.3 If a fall of horse and/or rider, resulting from a collision, occurs twenty five (25) points shall be deducted. If a fall is the result of a slip no deductions shall be made.
- 9.4 Off course will result in up to a twenty five (25) point penalty at the discretion of the judges (see 5.13).
- 9.5 A drill that is shorter than nine (9) minutes shall be penalized twenty five (25) points for every minute or fraction thereof. (2006)

SEC. 10.0 Scoring Tabulation

- 10.1 The Drill Team chairman will appoint an auditing committee who, together with the Drill Team chairman, will check extensions, assessed penalty and bonus points, time scores and compute scores. This committee shall consist of three members who shall not be connected in any way with competing teams.
- 10.2 The winner will be determined by averaging the scores of the three judges. In the event of a tie the winners shall be declared co-winners and duplicate awards shall be awarded, except in the case of monetary awards, in which case the monies of the tied places (i.e. first and second, second and third) shall be combined and split equally.
- 10.3 The Drill Team chairman will give copies of all score sheets in each division to all drillmasters in that division as soon as possible.

SEC. 11.0 Timing

- 11.1 A maximum of twelve (12) minutes and a minimum of nine (9) minutes will be allocated for the long programs (Junior, Senior, Mixed, Military). A maximum of six (6) minutes and a minimum of four (4) minutes will be allocated for the short programs (Theme, Rodeo). (2006)
- 11.2 Time will be taken from first horse in to the last horse out of the arena.
- 11.3 Two timers will be selected to time all drill teams, timers to be selected by the Drill Team chairman.
- 11.4 Time out may be allowed by judges in case of accident or fall.
- 11.5 Times and average of those times will be recorded on score sheets.

- 11.6 Time scores will be marked separately by official timers, sealed and delivered to the Drill Team chairman to be opened and scored by the auditing committee when all scores are tallied.

SEC. 12.0 Judges

- 12.1 All judges contracted to judge a *CSHA* Drill Team program competition shall be carded *CSHA* Drill Team judges. In the event that the Drill Team chairman is unable to contract with the required number of *CSHA* judges, the Chairman may contract with qualified and experienced drill judges, carded by recognized drill team organizations. (2006)
- 12.2 Judges will be selected by the Drill Team chairman following this criteria: Selected judges should not live in or have connections in the home town of a competing team. No active drillmaster will be allowed to judge any drill team competition in which their drill team is competing.
- 12.3 Prior to the competition, the Drill Team chairman will hold a meeting with the judges. The purpose of this meeting will be to review the various definitions on which the scoring is based and the proper interpretations of those definitions. All competing teams may have a representative present at the meeting, but the representative is to be an observer only and is in no way to participate in the discussion. At the end of the meeting the judges may answer questions for the representatives but this will not become a discussion.
- 12.4 The judges panel shall consist of three (3) judges. (2006)
- 12.5 Judges will be compensated. The amount of compensation to be determined by the Drill Team committee.
- 12.6 Judges will separate and station themselves in positions affording the best view of the entire arena. Each judge will have a clerk to assist in marking the score sheets during the drill and inspection.
- 12.7 Judges will not converse among themselves or with anyone with the exception of his/her clerk while judging and scoring. (2006)
- 12.8 When judging is completed on each drill team performance, scorecards are to be given to Drill Team chairman.

SEC. 13.0 Sportsmanship

- 13.1 Any Drill Team, or member thereof, competing in a *CSHA* competition acting in a manner deemed improper, unethical, dishonest, unsportsmanlike, intemperate or prejudicial to the Drill Team program, will cause disqualification of that drill team by the Drill Team committee from the current competition and from competing in the following year's State Championship competition.
- 13.2 Any act indicated in 13.1 committed by a member of the family or anyone directly associated with a competing drill team will be deemed to have been committed by a member of that drill team.

SEC. 14.0 Disqualifications

- 14.1** After a team starts their free drill that team will be disqualified if any horse and/or rider leaves the arena and later returns. If a horse and/or rider leaves the arena, and by leaving, reduces the number of horses to below the minimum number required for their division that drill team will be disqualified or be penalized for horses under the minimum (see sec. 9.6). (2006)
- 14.2** A drill team will be disqualified if it does not return to the arena as a full team, except in the case of an injury, or unless excused by the Drill Team committee chair, upon a showing of good cause, and in full uniform for the presentation of awards. (2006)
- 14.3** A drill team will be disqualified if it does not appear at their appointed time for their drill performance, except in the case of an emergency. (2006)
- 14.4** A drill team will be disqualified for unsportsmanlike conduct (13.1 and 13.2).

SEC. 15.0 Protests

- 15.1** Protests will be in writing, accompanied by a deposit of \$50.00 and presented to the Drill Team chairman within forty-eight (48) hours of the awards presentation. The Drill Team committee will hold a hearing, if deemed necessary, at their earliest convenience. The Drill Team chairman will notify all interested parties of time and place of hearing.

SEC. 16.0 Awards

- 16.1** All competing drill teams in their entirety and in complete uniform to be in formation in the scheduled arena for presentation of awards.
- 16.2** Awards shall consist of, but not be limited to, the following
 - 16.2.1** First place - Trophy and Champion ribbons
 - 16.2.2** Second place – Trophy* and Reserve Champion ribbons
 - 16.2.3** Third place –Trophy* and Ribbons
 - 16.2.4** Fourth thru Tenth Place – Ribbons
 - 16.2.5** CSHA Championship Trophy – Awarded to the team with the highest combined scores for Short and Long programs.
- * if financially feasible
- 16.3** The *CSHA* Junior Challenge Cup trophy donated by Julie Morin and Steve Herrera will be presented to the highest overall scoring Junior Drill Team.
- 16.4** The *CSHA* Senior Challenge Trophy donated and sponsored by Iris Stahl and Julie Morin will be presented to the highest overall scoring Senior Drill Team.

- 16.5** The Jim Real Memorial Overall High Point challenge trophy will be presented to the highest scoring team.
- 16.6** The trophies identified in 16.3, 16.4 and 16.5 will be returned to the state Drill Team chairman the following year at the State Drill Team competition in the same condition as received.
- 16.7** At the time of presentation the drill teams winning the Challenge Trophies will sign an agreement to return trophies in the same condition as received. A copy will be filed in the state office. The State Drill Team chairman will maintain a copy and give it to the new chairman when appointed.

SEC. 17.0 Quad Teams

- 17.1** A Quad team is defined as consisting of 4 to 6 horses and riders.
- 17.2** Quad teams shall only compete with other Quad teams and thus are not eligible for the trophies identified in Section 16.2.4, 16.2.5, 16.3, 16.4 and 16.5.
- 17.3** Quad teams will be allowed a minimum of 4 minutes and a maximum of 6 minutes to complete their Quad Drill.
- 17.4** The judges shall use the same score procedures to judge the Quad Teams, as for all other drill teams.